



Turrican



A gaming classic - Turrican is a fast paced side scrolling shoot-em up featuring huge levels, many power-ups, and challenging gameplay. The object of the game is simple: just shoot everything in your way!

However, you will need to find the all the devastating weaponry and fantastic power-ups at Turrican's disposal to have any hope of defeating the enemy hordes and completing the many different levels!

Platform : Java (J2ME)

Available : 2004



Turrigan Fact Sheet

Turrigan is a side scrolling platform based combat game, and is a mobile successor to the Commodore Amiga Turrigan series from the early and mid 90's. Turrigan on the mobile will allow users to re-discover the challenging and enjoyable game play of its namesake.

The visuals match the game play, with four unique visual environments complete with natural hazards, and a cast of memorable adversaries and five unique boss encounters.

Are there different modes of play?

Yes, there are modes for both causal and hardcore gamers;

Training Academy

Quick Battle

Main Game –Campaign

24 missions spread over 4 campaigns

Only the first campaign is available at first – your success in these missions will unlock further campaigns and missions

Multiplayer for up to 4 players

Score Mode (play any mission unlocked in the campaign mode)

Survival Mode (two unique battle arenas)

Fatal Flight Mode (two unique and challenging courses)

All modes encompass action on foot, using a jetpack, and also in a spaceship.

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What sort of weapons and armour will be available?

The Turricon suit is an advanced Bionic Armour device, and will allow for running, jumping, multiple weapons, a unique "sphere" mode, and a jetpack.

Weapons

- Standard Blaster with up to 4 way spread shot
- Ball Blaster with upgrades to multiple bouncing munitions
- Laser Rifle with four stages of power up
- Rotation Fire (Continuous Beam)
- Turricon Sphere

Suit Attachments

- Jetpack



And a Spaceship with multiple power ups including drones that orbit the ship, blasters, and lasers

How many levels are there?

There campaign mode features 24 missions spread over four campaigns including five boss encounters.

- The Academy
- Planet Magma
- Industrial Moon
- Planet Aqua

Additionally there are four multiplayer Arenas and three fully interactive training missions giving a total of 31 playable missions.



What handsets will it be available on?

Turricon will be available on the Siemens M65 handset.

What kinds of enemies will there be?

There are numerous standard enemies that the player will meet throughout the game, with the conclusion of each chapter and the end of the game punctuated by a boss encounter.

Boss encounters throughout the game will occur in the jetpack, and on foot.

Will there be any special levels or features?

Turricon on the mobile will allow players to experience the thrill of using the Jetpack attachment to explore new levels that would be inaccessible on foot. One mission per campaign will allow the player to pilot a spacecraft through challenging, enemy-filled environments.

